GOLLOPS STAR / ELITE MONSTER CARD

One 44 x 60 mm encounter card / Standard Encounter back / Duplex long-edge flip

1 ELITE

ALIEN ENCOUNTER / STATS PER ALIEN

HP	ARMOUR	SPEED	AP
14	3	4	4

PLASMA RIFLE / 3 TILES

ACC	SHOTS	DAMAGE	AP
4	1	D6+3	2

PLASMA BAYONET / MELEE

ACC	SHOTS	DAMAGE	AP
2	1	D6+1	2

TACTICS

Engaged: attack the enemy with the lowest armour. Enemy in range: if not in cover, move to the nearest cover within one Move. Then shoot the nearest enemy. Otherwise: move towards the nearest enemy.

ELITE-001 / GOLLOPS STAR 0.22

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